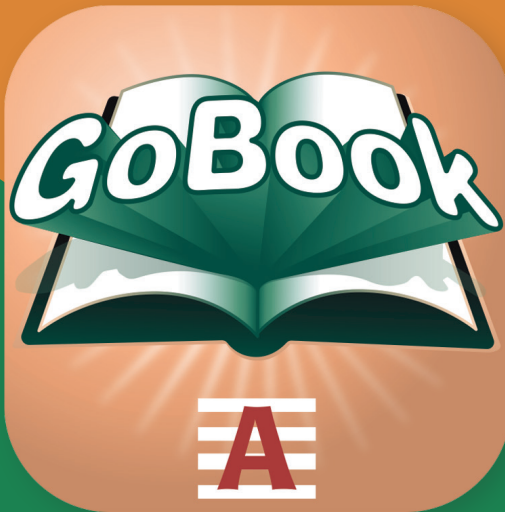
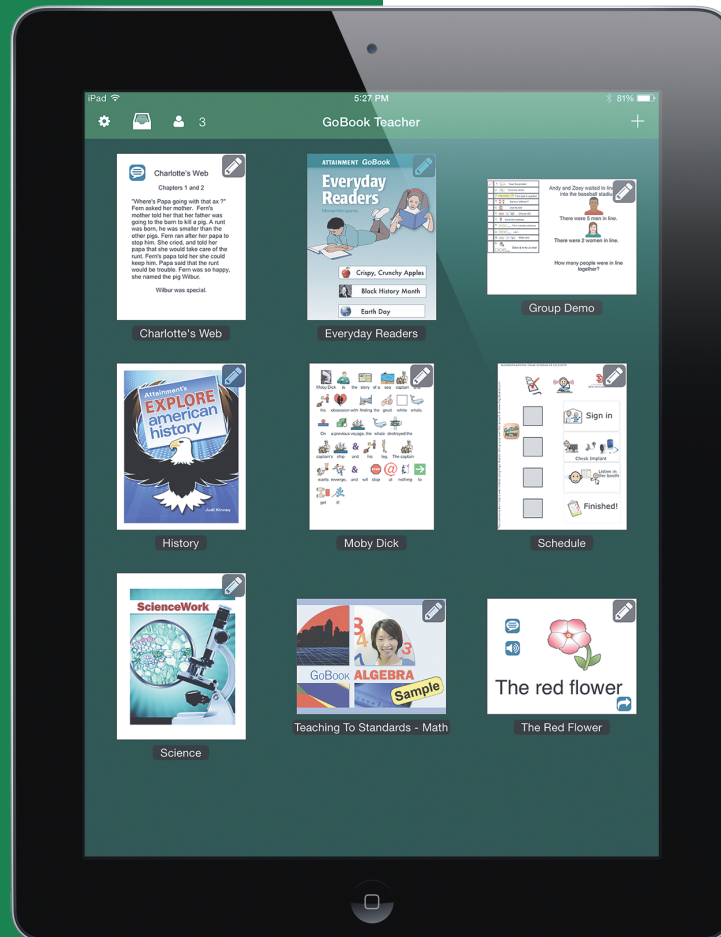


Attainment's



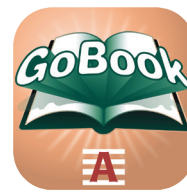
User's Guide



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Introduction



Introduction

GoBook is a multimedia reading and book creation tool for the iPad. Two versions of the **GoBook** app are available.

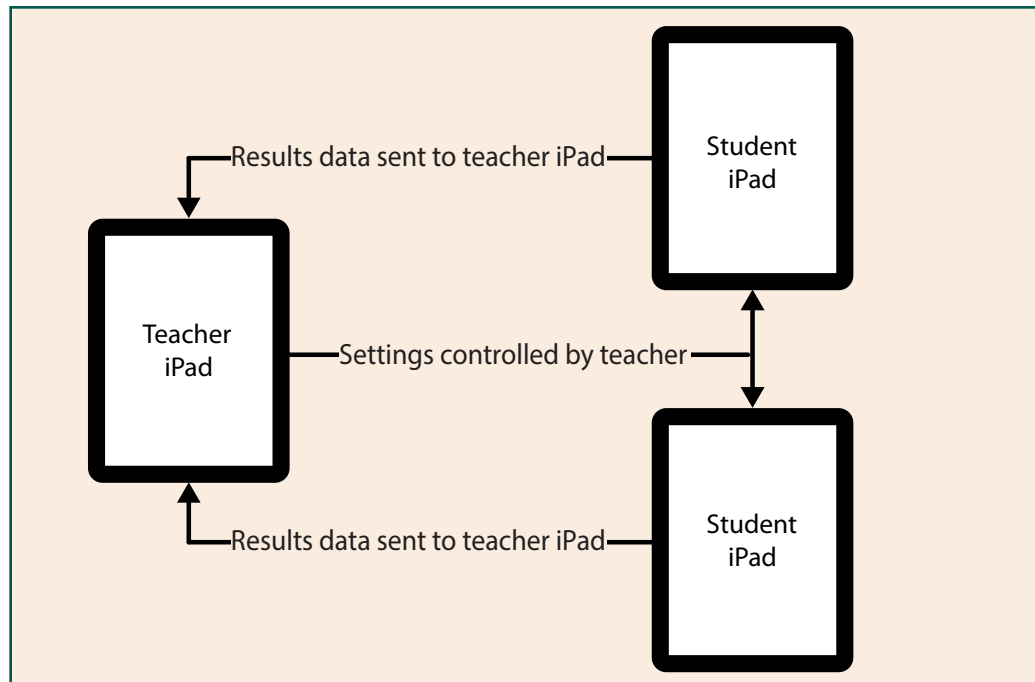
GoBook Teacher App

With the **Teacher App**, student pages can be quickly created by adding multimedia features to existing PDF pages, building pages from blank page templates, or a combination of both. All of the work is done right on the iPad. Narrated text is easy to create with GoBook's built in text-to-speech audio with text highlighting features. Images and videos can be added to a page with a few simple taps. Add freehand drawings or shapes using art tools. Create multiple-choice or fill-in-the-blank questions, drag-and-drop matching, and other interactive assessment activities.

Using a shared WiFi connection, user names created on a teacher iPad can be assigned to multiple student iPads—allowing assessment results from each student iPad to be collected by the teacher iPad.

GoBook Student App

The free **Student App** permits the user to read a GoBook and experience all of the multimedia features: photos, drawings, spoken and highlighted text, and videos. The student can also participate in assessments and other activities. When networked with a teacher iPad, quiz results are automatically sent to the teacher. Students can be assigned different difficulty levels and read a GoBook customized to their level.



Reading with GoBook

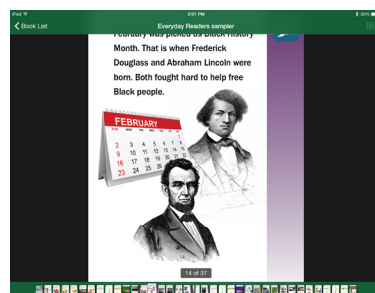


Reading with GoBook

When you launch **GoBook**, the iPad will show a **Main Menu** screen that includes your library of available GoBooks. Tap a book cover thumbnail to open the book. Finger swipe or tap the page edge to turn a page.

Tapping on the middle of the page opens the **progress bar** at the bottom of the screen. Tap on a page icon in the progress bar to jump to that page.

To close the book, tap the middle of the page to show the top menu bar, and then tap **Book List** to return to the Main Menu.



GoBook Magic Buttons

Four special GoBook buttons make it easy and quick for students to play audio, watch videos, or navigate through pages.



Tap to hear text read aloud with highlighting.



Tap to hear speech, music or other sounds.



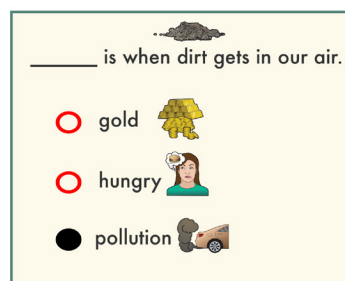
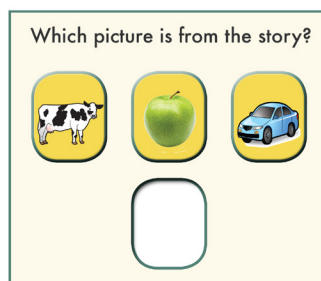
Tap to watch video.



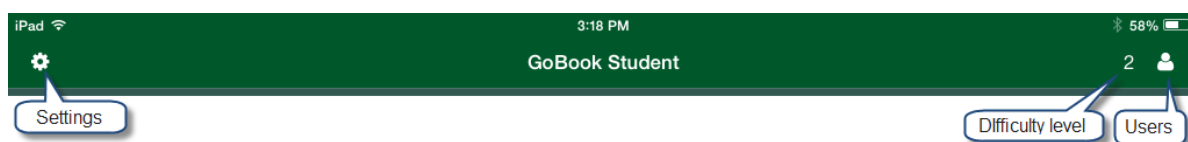
Tap to go to another page.

Quizzes and Activities on GoBook

GoBook uses iOS/iPad touch screen technology to enable a variety of student assessments. Text, images, audio, and video can be used to create lesson material designed especially for your students. GoBook lets you quickly build a variety of activities: multiple choice, fill-in-the-blank, matching, sorting, and more.



Main Menu



Main Menu

The Main Menu Toolbar

At the top of the Main Menu screen are selection icons for GoBook system features.



Settings

Tap here to view GoBook system settings, open the user guide, go to the GoBook store, download free image resources, and get technical help. [See page 6.](#)



Difficulty Level

Used for tiered lessons, a difficulty level number for the student can be selected here. Different students can be presented with more or less challenging material within the same book. Up to five levels are possible. If a book does not use difficulty levels, changing the difficulty level will have no effect. [See page 12:](#)
[Object or page level; page 24: User level.](#)



Users



If student user names have been created, they are available here for selection. [See page 23.](#)

Shoebox *(not shown—Teacher App only)*



The shoebox is a repository of media items brought in for use in creating GoBooks. Shoebox content is organized into categories: Images, Movies, Audio, and PDF. Media can be pulled into the shoebox from iCloud, Dropbox, or email. [See page 22.](#)

Create Book *(not shown—Teacher App only)*

Tapping here is the first step for creating a new GoBook. If building from blank template pages, you must choose portrait or landscape orientation. If your pages are to be built from PDF pages, you select an available PDF from the Shoebox. [See page 7.](#)

Sample GoBooks

The GoBook App comes with preloaded sample books. These samples cannot be edited or deleted, but can be hidden with an option found in the GoBook settings.

Editing, Renaming, or Deleting GoBooks

On the **Teacher App**, tap the pencil icon on a book thumbnail to open it in editor mode. Tap-hold the book thumbnail to show additional options for renaming, deleting, sharing, or showing assessment results.



GoBook Settings

To access **GoBook Settings**, tap gear icon in Main Menu.

Download GoTalk Image Library

Download the entire library for free. Once downloaded, it will show up on the **Select Image** menu, along with Local Device, Internet, and the Shoebox. [See page 9.](#)

Store

Make in-app purchases for student GoBooks and free tutorials. A recommended free book, **GoBook QuickStart**, walks you through the steps to make your own GoBooks.

Device Settings

Use these settings to adjust GoBook/iPad interface features:

Prevent sleep—Avoids letting the iPad go into sleep mode after a period of inactivity.

Hide samples—The provided demo books are hidden from the opening screen.

Never resume—If toggled on, books will always open to the first page, and not resume from where the user left off.

Disable tap page edge to turn page—Allows page turning by finger swipe only.

Authentication/Passcode controls

Set a 4 digit password code and choose where the passcode is required:

- to enter settings menu
- before switching user
- before switching difficulty
- to exit player
- to delete books
- to view results

Allow touch ID to authenticate—Use Touch ID sensor (fingerprint) instead of a passcode.

Tap to edit (*Teacher app only*)—On/off toggle determines whether a directory thumbnail tap opens GoBook in teacher/edit mode (on) or in the student/reader mode (off).

Editor level (*Teacher app only*)—Toggle between basic and advanced editing features.

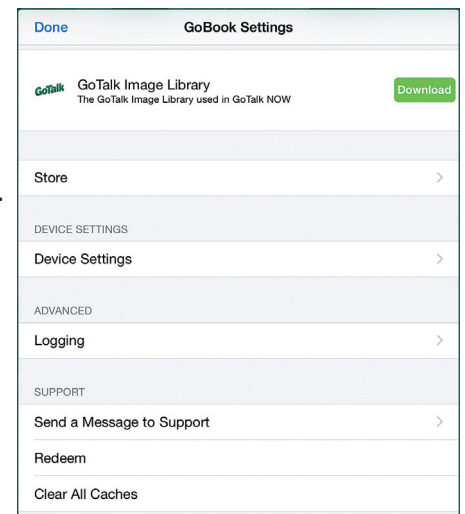
Advanced/Logging

This setting specifies app data to be recorded for trouble shooting purposes.

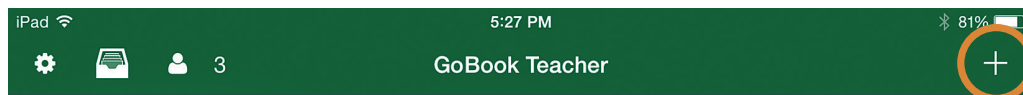
Support

Get technical support and other information:

- Send a message to support (email Attainment support staff)
- Clear all caches (resets the iPad memory cache, which can remedy routine performance problems)
- Redeem (redeem provided access codes for feature additions)
- Version (displays the version of the installed app)

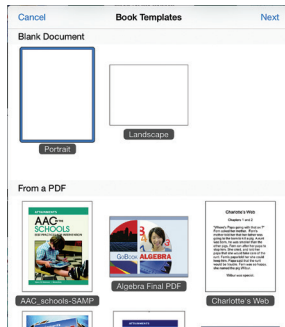


Creating GoBooks



Creating GoBooks

On the Main Menu, tap the + button at top right of the screen. Then choose either **Blank Document** or **From a PDF**, and tap **Next** to continue.



Starting a GoBook with Blank Pages

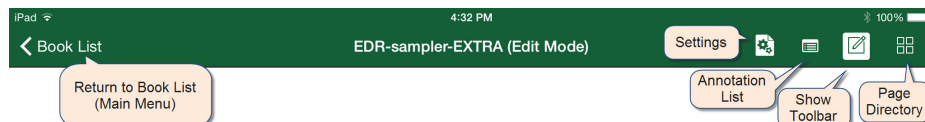
From the **Blank Document** section of the Book Templates menu, choose orientation—**Portrait** (vertical) or **Landscape** (horizontal)—then **Next**. Give your new GoBook a name and tap **Create** to open the new book in edit mode and start adding content to your pages.

Starting a GoBook with a PDF File

The available PDF files will appear in the **From a PDF** section immediately below Blank Document section. Select the PDF.

Then tap **Next** and the PDF pages will appear in GoBook edit mode. You can then add multimedia features to the pages and add new blank pages for original content. Note, nonstandard fonts in the PDF file can cause display problems.

Edit Mode: New Toolbar Features



Book List

Tap here to close/save your book and return to the Main Menu.

Page Settings

Add actions that happen when the page appears on the screen.

Annotation List

Shows all content objects (text box, image, video button, etc.) on a page as a linked list. Tap on a listed item to select that content object on the page.

Show Toolbar—to toggle the editor toolbar on and off.

Page Directory

Shows all book pages. While in Edit mode, you can add, delete, or rearrange pages. To begin, tap **Edit** (upper right corner).

Adding new pages—Tap the + (plus) menu button to open the Add Page(s) pop-up. Add a blank template page or new PDF to the end of your GoBook.

Deleting pages—Tap **Edit** and select one or more pages. Tap the **trash can** menu icon to delete the pages.

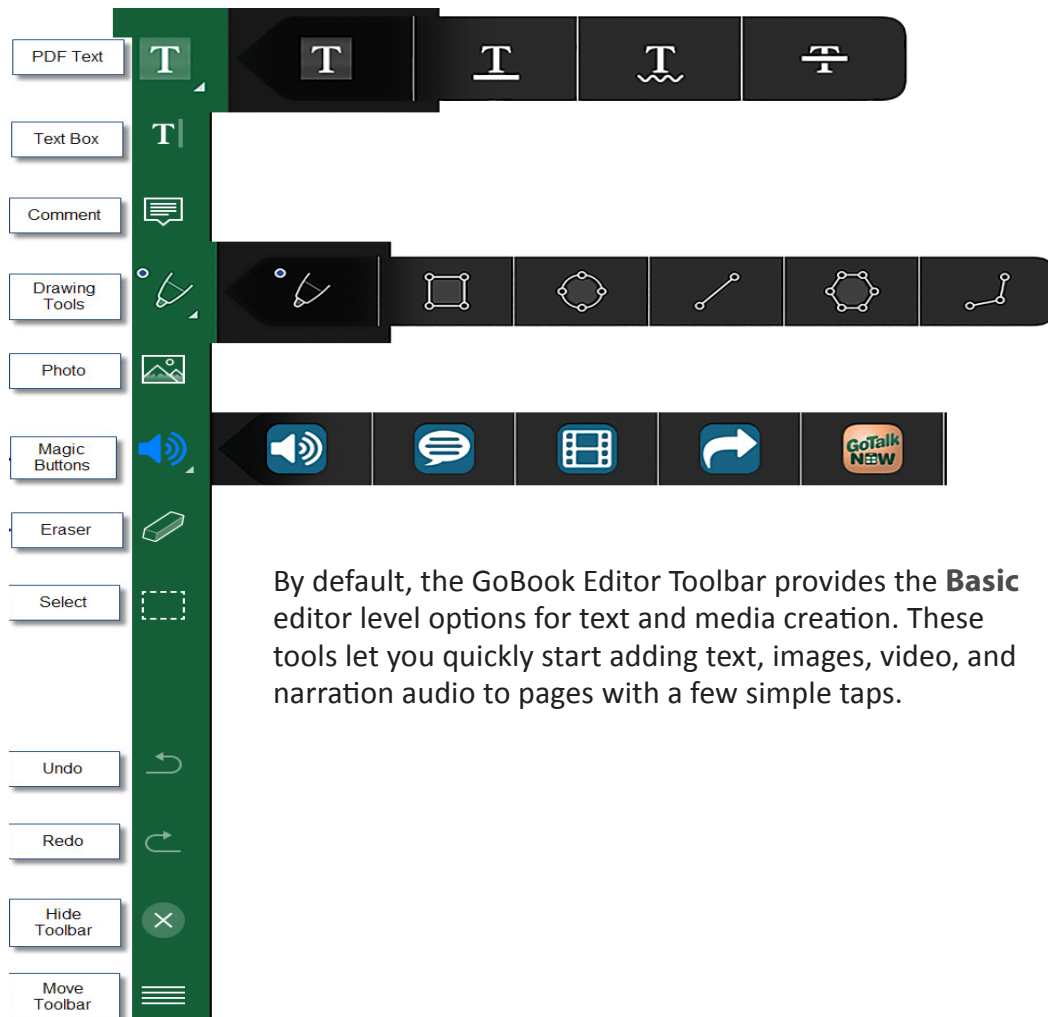
Copy pages—Tap **Edit** and select a page. Tap the **x₂** menu option and a duplicate page will be inserted next to the selected page.

Reordering pages—Tap-hold on a page thumbnail to move it to a new location.

Editor Tools: Basic

Editor Tools: Basic

When in Edit Mode, the Editor Toolbar appears at the side of the screen.



By default, the GoBook Editor Toolbar provides the **Basic** editor level options for text and media creation. These tools let you quickly start adding text, images, video, and narration audio to pages with a few simple taps.

The **Advanced Editor** tools (see page 13) provide powerful capabilities to turn existing material into an interactive lesson.

- * Buttons for quiz creation
- * Buttons for objects that can be counted
- * Touch-sensitive hotspots with scripted behaviors

To add the **Advanced** editor level features to the toolbar, go to **GoBook Settings**→**Device Settings**.

< Device Settings	Editor Level
	Basic Editor
	Advanced Editor ✓

Editor Tools: Basic

Adding Text, Drawings, and Photos

T

Text tool

Select the text tool button, and then tap anywhere on the page to add a text box. Type in text and choose size, color, and style.

Tap an existing text box to edit or change formatting ([see Object Toolbar, page 12](#)).



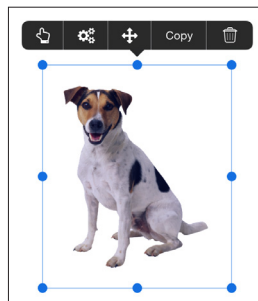
Photo tool

When you press the photo tool button the Select Image menu will appear, showing four possible sources of images.

- [1] Local Device (the iPad)
- [2] Internet Image Search
- [3] Shoebox ([see page 22](#))
- [4] Already in Book (current GoBook)

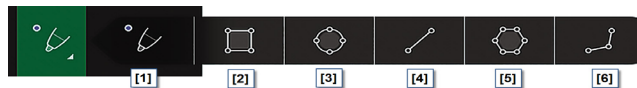
An additional source, the GoTalk Image Library, is available for download.

Select **Settings** (gears) from Main Menu to find the Image Library. After download, it will appear in the Select Image menu.



When photo is placed, a blue border will appear, enabling you to move or resize the image. Tap an existing image to select.

Drawing/Shapes tool



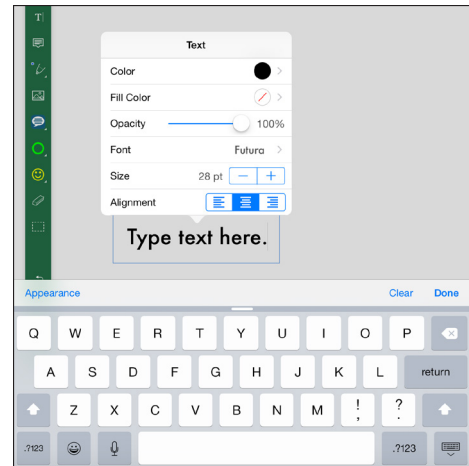
Use the buttons in this tool group to create a shape or a freehand drawing. A colored circle will appear on the toolbar for changing the color and brush width. Six different drawing tools are available:

- | | |
|----------------------|---------------------|
| [1] Freehand drawing | [4] Lines |
| [2] Rectangle | [5] Polygon |
| [3] Circle | [6] Segmented lines |



Eraser tool

Use this tool to erase all or part of a freehand drawing.



Create a text box using the text tool.



Select image using the photo tool.

Editor Tools: Basic



Magic Buttons

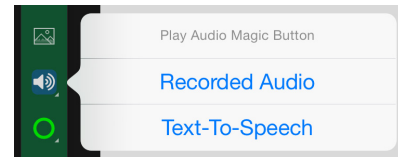
The **Magic Buttons** are quick ways to add multimedia to your GoBook. Tap a button, select options as necessary, and place icon anywhere on the page.



Play Audio

Use this button to add music, sound effects or brief spoken words. (For longer speech, use **Read** button below.)

If you choose **Recorded Audio** the Select Audio menu will appear, showing three possible sources of audio.



- [1] Record New Audio (uses iPad's embedded microphone)
- [2] Shoebox ([see page 22](#))
- [3] Already in Book (current GoBook)

NOTE: Before recording a new sound for the first time, go to the iPad's Settings → Privacy section and enable the microphone for GoBooks.

An additional source, audio Zingers, is available for download. The Zingers are downloaded from within the Shoebox. ([See page 22.](#))

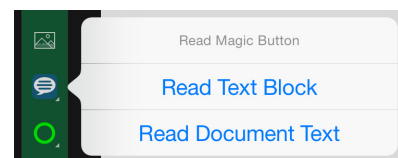
If you choose **Text-To-Speech** and tap inside the "Text to Speak" blank, a keyboard (with microphone) will appear.



Read

Use this button to read entire passages of text aloud. There are two options with this button:

- [1] **Read Text Block** will read an existing text box on the page.
- [2] **Read Document [PDF] Text** reads the entire page aloud and includes word-for-word text highlighting.



Play Video

Options are to choose a video from your iPad or from the Shoebox, or link to a YouTube video with a video ID.

NOTE: For YouTube links, the video ID is the final 11 characters of the YouTube URL, usually preceded by a slash or equal sign. For example, for URL <http://youtube/BqyvUvxOx0M>, the video ID would be BqyvUvxOx0M.



Jump To

Add this navigation button to link to a different page: either forward one page, backward one page, or to a specific page.



GoTalk Now

Add a button to link to a specific GoTalk Now page, via the URL for that page.

Editor Tools: Basic

Other Features on the Toolbar

PDF Text Highlighting



Highlight, cross out, or underline a selection of text. This is only for page text originating as a PDF file.



Select/Group Objects on Page

Tap the Select tool, and then swipe over any number of objects on a page to group, ungroup, copy, or delete the selected objects.



Add Page Comments

This tool will add a pop-up text box to the page. Both the icon and the text can be formatted.



Undo/Redo Tools

Tap the left-pointing tool to undo an action (or series of actions); tap the right-pointing tool to redo actions.



Hide the Editor Toolbar

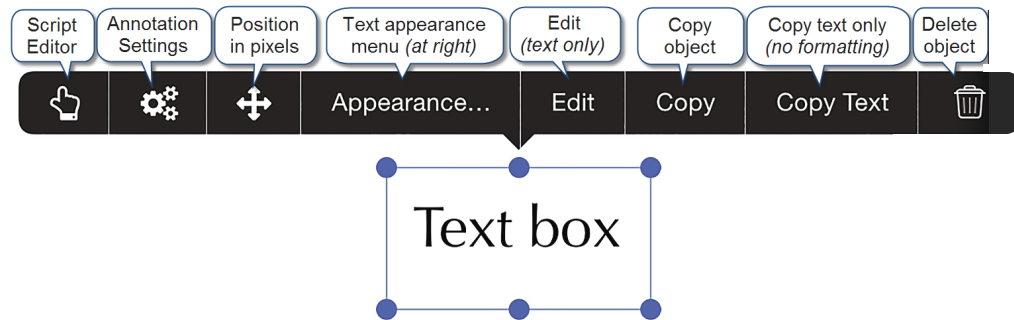
Tap this toolbar button to hide the toolbar. Restore the toolbar with the pencil icon at the top right of the screen.



Move the Editor toolbar

The Editor toolbar can be positioned on the left or right side of the screen. Drag this toolbar button to move the toolbar.

The Object Toolbar



The Object Toolbar

Tapping on a page object (text box, image, magic button, etc.) will open an Object Toolbar for adding instructions or formatting for that particular object. Different tool options are shown, depending on the type of content object selected.



Script Editor

Opens Script Editor menu to create **scripted actions** for the selected object.



Annotation Settings tool

Opens Annotation Settings menu to assign a **difficulty level** to a page or a particular object, or otherwise modify the object.



Position

This tool provides precise pixel X/Y coordinates for **object placement** as an alternative to dragging an object on the page.

Appearance

For text boxes only, this tool provides settings to adjust text color, fill color, opacity, font, size, and alignment.

Edit

For text boxes only, this tool opens the iPad keyboard to add or change text.

Copy

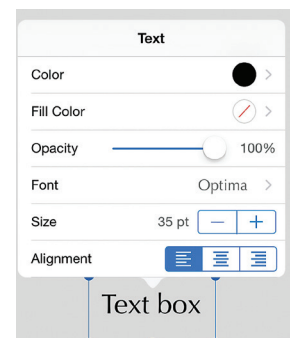
Use this tool to copy any selected object for pasting elsewhere. If a text box is copied, all formatting will be kept.

Copy text

Use this tool to copy only the text in a text box—formatting is not kept.

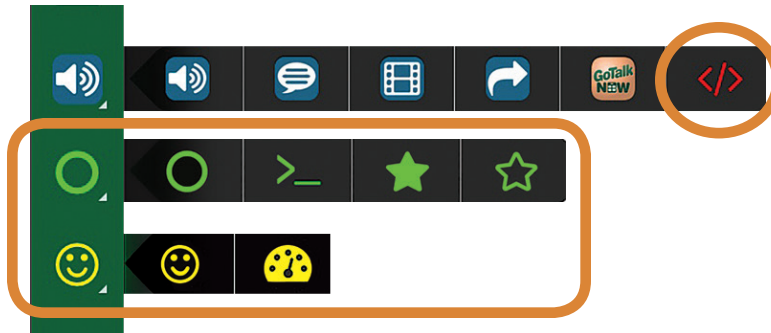
Trash/delete

Delete a selected object.



Editor Tools: Advanced

Editor Tools: Advanced




GoBook's advanced editing tools help turn page content into an interactive lesson. To include the advanced tools on the editing toolbar, open GoBook Settings and select **Advanced Editor** as the editor level. With the Advanced Editor you can create a customized curriculum for students to use on their iPads. For example, a student might hear sound effects for correct and incorrect answers, or hear a message prompting another try. Selected activity items can be shown or hidden to support tiered learning, and quiz questions can be set up with errorless learning.

Creating Interactive Page Hotspots

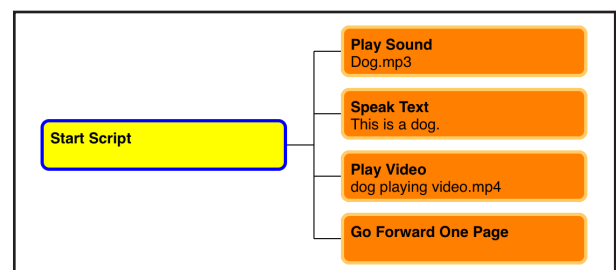
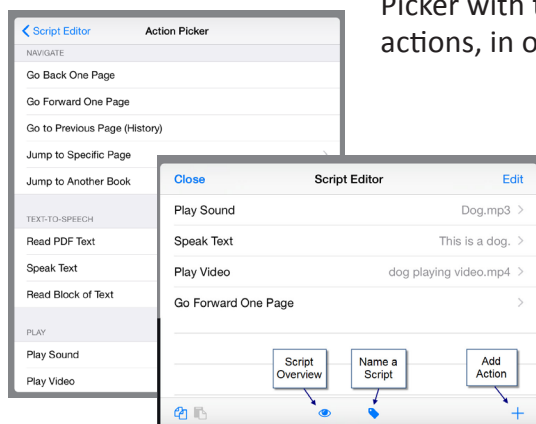
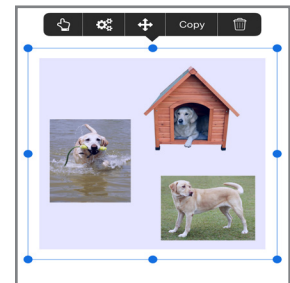


The **Hotspot Tool** appears on the Magic Button tool set when the advanced editor mode is turned on in the GoBook settings. With the Hotspot Tool, you can add scripted behaviors to any page area. Tapping the area could trigger a sound effect or start a video. Multiple actions can be combined in a script to execute a sequence of events. [For more information about scripts, see page 18.](#)

Example: Create a scripted hotspot assigned to a group of pictures. Tapping anywhere in the area will [1] play a dog-bark sound effect, [2] say, "This is a dog," [3] play a video, and [4] go to the next page.

Pressing the **Hotspot Tool** creates a shaded box on your page, which you then place over the photo. Tap the picture and  to open the Script Editor. Open the Action

Picker with the + button to add four actions, in order, to the script assigned to this hotspot.



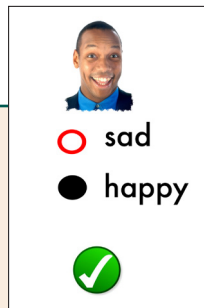
Editor Tools: Advanced

Creating Quiz Activities

Use **Advanced Editor** tools to create assessment materials, including multiple choice, drag and drop images, fill in the blank, and counting exercises. Each quiz contains these components: (1) One or more questions; (2) One or more possible answers to each question; (3) A spot for the answer to go; (4) A spot to check the answer. The answer-check spot can contain scripts to respond to the answer with sound effects (e.g., bell or buzzer), verbal feedback (e.g., “Good job” or “Try again”), navigation to the next question, and more.

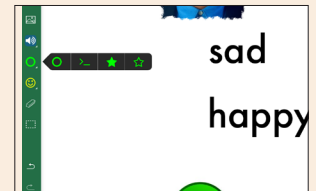


Multiple Choice

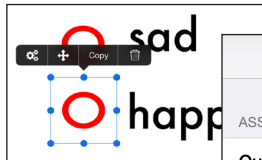


The **Multiple Choice** tool is used to place answer selection circles next to potential answers. Answer choices can be an image, text, or both.

Example: Create a multiple choice activity to choose the answer that best describes a photo (*left*). Start with blank spaces where the answer selection circles are to appear (*right*).



Press the Multiple Choice button to add an answer circle next to each answer.



Use the Annotations Settings (gears) to designate one choice as the correct answer. You may also type in question/answer text for use in results reporting.

Annotation Settings		Done
ASSESSMENT		
Question Number	1	[-] [+]
Correct Answer	<input checked="" type="checkbox"/>	
Answer Text	happy	
Question Text	Photo of smiling face	



Close	Script Editor	Edit
Confirm Assessment Answers		
Execute Script if All Questions Answered Correctly		

< Edit Action	Script Editor	Edit
Play Sound	Bell Ringing 1.mp3	>
Speak Text	Yes, this person looks happy.	>

< Edit Action	Script Editor	Edit
Play Sound	Fail Trombone 1.mp3	>
Speak Text	No, try again.	>

(Above) Select check-answer image and tap the finger point button to open the Script Editor. Add script actions to confirm answers and to execute sub-scripts—one triggered by a correct response, the other by an incorrect response.

GoBook automatically stores the results of any student activity. Access the report by swiping a user's name. Here are example results from this quiz item.

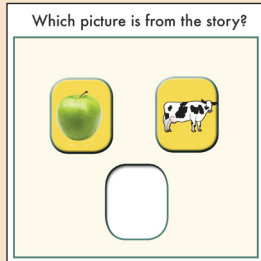
Molly's Results		Done
Molly - User/Sample Page 2 at 4/14/15, 4:27 PM		
Difficulty 2	Question 1: Photo of smiling face	Answer Given: happy (1 out of 1)
Molly - User/Sample Page 2 at 4/14/15, 4:27 PM		
Difficulty 2	Question 1: Photo of smiling face	Answer Given: sad (0 out of 1)

Editor Tools: Advanced

Shared Response Drag-and-Drop



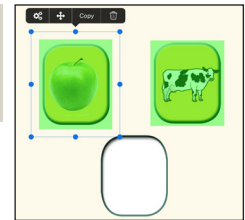
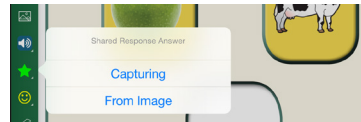
The two star-shaped tools let you capture text or image content for Shared Response drag-and-drop activities. Objects that can be dragged to any answer space are defined with the closed star button ★. Answer space areas on a page are defined with the open star button ☆.



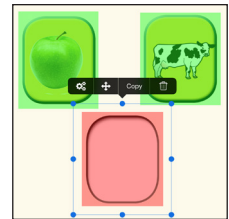
Example: Create an errorless learning GoBook activity that asks the student to recognize a picture from a story – placing the correct picture into an answer box. Only a correct choice will “stick” to the answer box.

Note: If you wanted to generate feedback or track results, you would need to add a scripted check-answer space to the page.

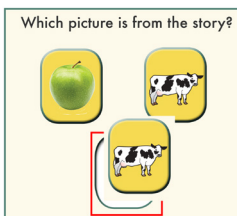
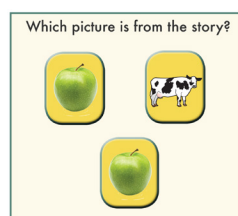
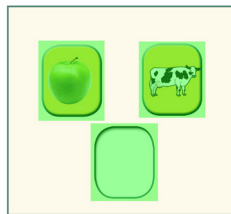
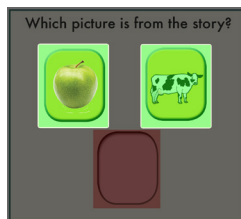
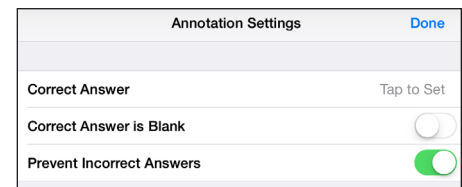
Start with picture boxes in place on the page, with an empty box for the answer space. Tap the closed star button ★ and select the “Capturing” option. Use the tool to draw a green box over each of the two image boxes. This will permit dragging of the objects.



Use the open star button ☆ to create a red box over the empty answer space on the page. This will become the drag-and-drop target. Select the red answer box and tap gears to open **Annotation Settings**.



Select “Correct Answer” and tap the image that is the correct choice. Note that the red box now turns green. Toggle “Prevent Incorrect Answers” on.



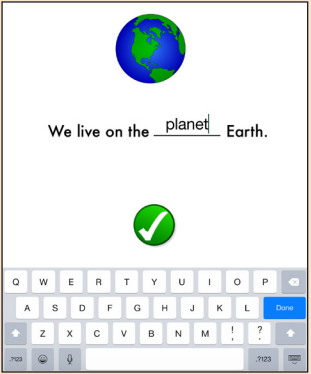
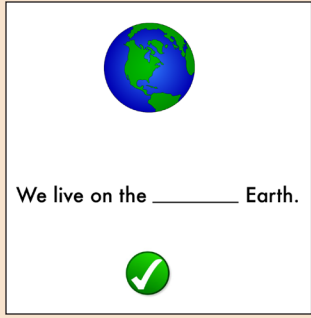
In Reader mode, the correct choice can be dragged into the answer box, but the incorrect choice is rejected.

Editor Tools: Advanced



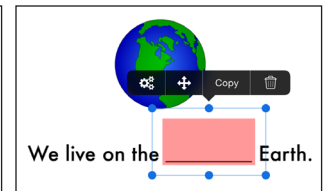
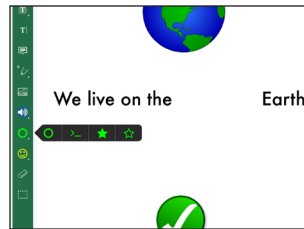
Fill-in-the-Blank

Use this tool to create answer blank quiz items that can be filled in with one or more acceptable answers.



Example: Create a fill-in-the-blank activity requiring student to type an answer with the iPad keyboard. The typed answer is checked by tapping a check-mark button, which triggers different feedback for a correct or incorrect choice.

Start with all page content in place. Leave an empty space for the write-in answer blank. Use the **Fill in the Blank** tool button to add an answer blank. It will appear as a red box.



Annotation Settings

ASSESSMENT

Question Number 2

Question Text We live on the _____ Earth.

Discard Result

Ignore Case

Hide Line

ACCEPTABLE ANSWERS

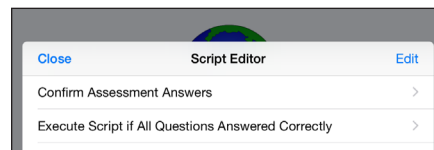
planet

Add Item

Use the Annotations Settings to type in the acceptable answer(s), switch on the Ignore Case option, and include the question text for use in the results report. With the acceptable answer field filled in, the answer blank now turns green.

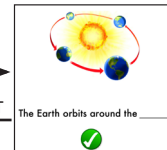
We live on the _____ Earth.

Select the check-answer image and use the finger point tool (*right*) to open the Script Editor (*below*). Add script actions to confirm the typed answer and execute a sub-script for either a correct or incorrect answer. A correct answer says aloud, "Yes, we live on the planet Earth," and goes to the next quiz item. An incorrect answer says, "We live on the planet Earth," and changes the page to show the correct answer. The arrow button goes to the next quiz item.

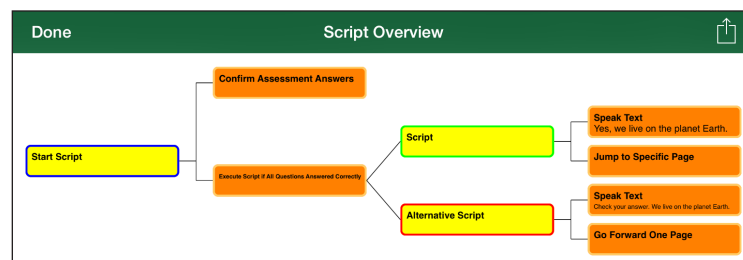


CORRECT RESPONSE

INCORRECT



RESPONSE



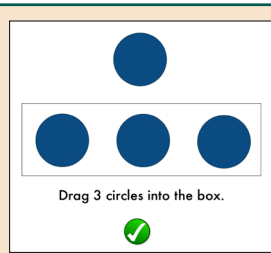
The complete sequence of actions for the check-answer script looks like this (*left*):

Editor Tools: Advanced

Counters

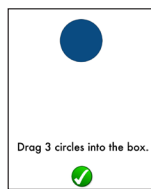


A Counter is an activity using one or more objects, called “counting tokens,” that can be cloned and dragged repeatedly into and out of an area on the page. This area, called the “counting zone,” will count the incoming tokens. The counting zone is assigned a value, and the answer-check button is scripted to determine if the total number of tokens is correct or incorrect compared to the counting zone value.




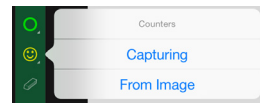
Example: Create an activity that asks the student to drag three circles into a box. Counting tokens (circles) will be counted as they are added to the box. A check-answer button will determine if the number of tokens placed in the box equals 3. A correct solution will trigger an audio message and go to a new activity page. An incorrect solution (less than 3 or more than 3) will open a page showing the correct solution and provide a “try again” message with a navigation link that returns to the activity.

Start by adding a single circle object, text, and an answer-check image onto the page.

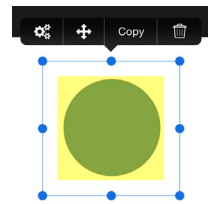



Leave empty space on the page for the box that will be the counting zone.

Tap the Counting token tool  and select “Capturing” to define an object as a counting token.

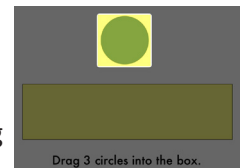


Use the tool to draw a yellow box around the circle, defining it as a counting token.

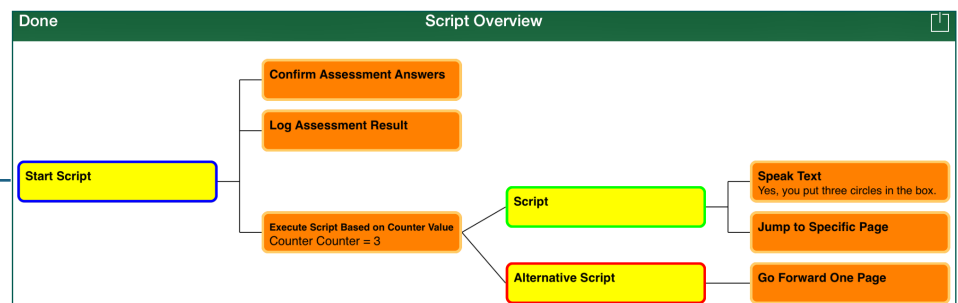


Use the Counting Zone tool  to draw a yellow box that will be the counter zone on the page. Toggle on “Bounding Box” in the **Annotation Settings** to make the box visible.

From the Counter Options section of the Annotation Settings for the box, select “Counting Token/Tap to Set” and then tap the circle shape, which will be highlighted as an available token. Now the counting zone is paired with the circle shape, and will count any circles placed inside that boxed area. *Note:* Counter activities can have two counting zones and multiple tokens.



Script actions added to the check-answer icon will determine whether the total is correct or incorrect. Feedback begins with the GoBook action “Execute Script Based on Counter [Counting Zone] Value.” Here is the script overview for this example:

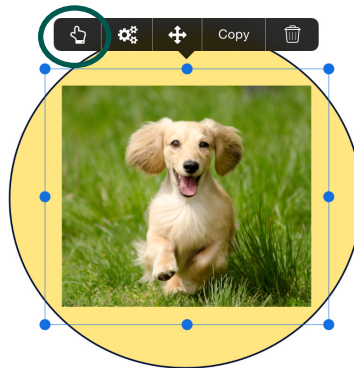


Scripts

Scripts

A page, a hotspot, text boxes and images can have actions attached to them. A scripted list triggers one or more actions when a student selects a screen object or turns a page.

For example, an image file can be assigned a script telling it to play a video when tapped. Tapping a photo of a dog can be scripted to play the sound of a barking dog from the Zingers sound effect library. Scripting tools make it possible to set up actions for media objects, difficulty levels, and assessments.



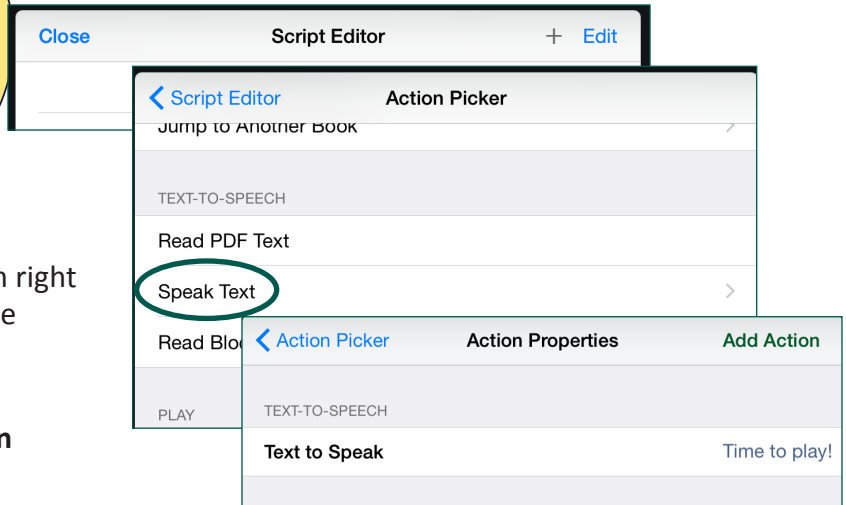
How to Add Scripts

1. Select the object to be scripted.
2. Tap the finger icon to open the **Script Editor**.

3. Tap “+” at bottom right corner to open the **Action Picker**.

4. Select an action and modify **Action Properties**.

5. Tap **Add Action** (top right corner).

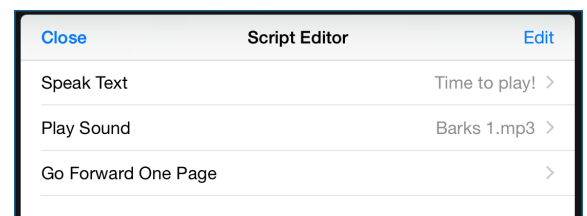


Repeat steps 3 through 5 to add more actions, in the order you want them to happen. A page jump will always be the last script of the series.

In the example above, the dog is selected, and then the finger icon is tapped to bring up the Script Editor.

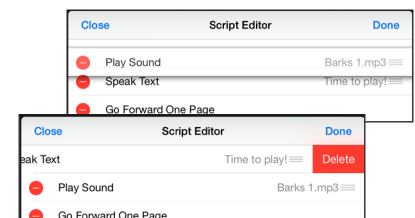
The scripts at right will cause the following behavior, in this order, when the dog image is tapped:

1. The user will hear, “Time to play!”
2. The user will hear a barking sound.
3. The book will go to the next page.



How to Rearrange or Delete Scripts

With the Script Editor open, tap **Edit** at the top right corner. Press and hold the three lines to move the script up or down in the list. Tap the red circle to delete.



Scripts

Library of GoBook Script Actions

The script action library is a toolbox for adding simple navigation, audio, and video features, or creating complex scripts and subscripts for quiz activities. Watch for free tutorial GoBooks available from the GoBook Store.

Navigate

- Go back one page
- Go forward one page
- Go to previous page (history)
- Jump to specific page
- Jump to another book

Text-to-Speech

- Read PDF text
- Speak Text
- Read Block of Text

Play

- Play sound
- Play video
- Play YouTube video

External

- Open URL

Script Execution

- Tap object
- Delay script execution
- Cancel all other scripts
- Execute inline script
- Execute named script

Difficulty level

- Execute script/named script if difficulty level
- Cancel if difficulty level

Modify objects

- Hide object
- Show object
- Set opacity on object

Draw attention to objects

- Pulse object
- Highlight object
- Clear all object highlights

Enable/disable user navigation

- Disable user navigation
- Enable user navigation

Script Overview

After attaching a series of actions to a script, tap the **Script Overview** button at the bottom of the Script Editor menu to see a diagram of your script.



Scripts

Assessment

- Confirm assessment answers
- Log assessment result
- Execute script/named script if question answered
- Execute script based on question state
- Execute script/named script if all questions answered
- Cancel script based on all questions' state
- Execute script/named script if all questions answered correctly
- Cancel script based on all questions' correctness

Counters

- Speak counter value
- Execute script/named script based on counter value
- Cancel script based on counter value
- Execute script/named script if counters contain values
- Cancel scripts if counters contain value

Flags

- Set flag value
- Modify flag value
- Execute script/named script based on flag value
- Cancel script based on flag value

Alerts and Notifications

- Show alert

Sharing GoBooks

Sharing GoBooks

GoBooks you create using the Teacher App can be distributed to other iPad users of GoBook (either Teacher or Student version). On the Main Menu screen of the Teacher App, tap and hold the directory thumbnail of the GoBook to be shared. From the pop-up list of book options, select **Share**.

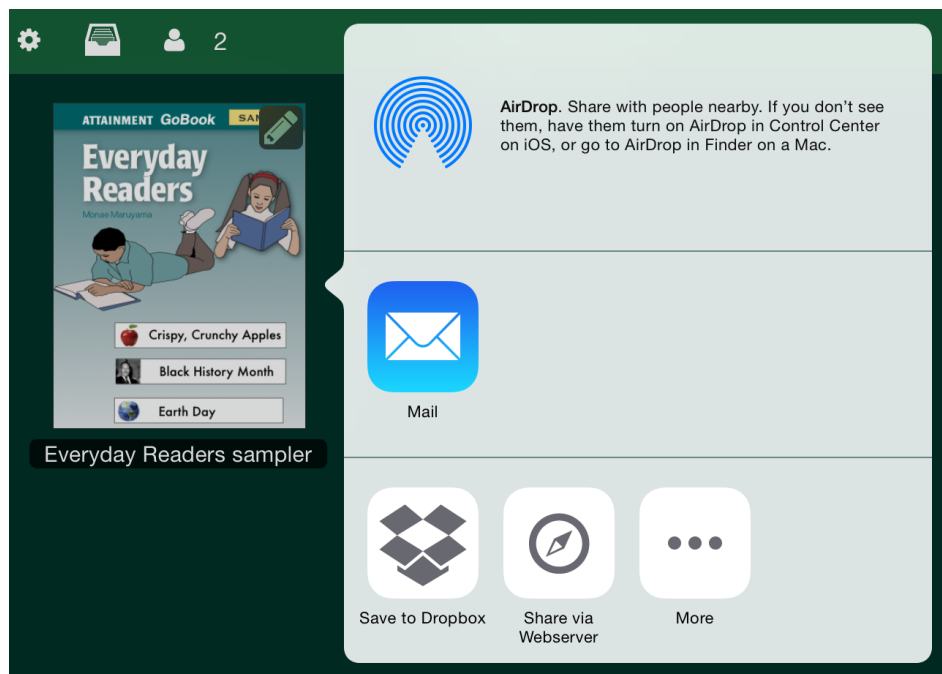
Four GoBook sharing methods are available:

AirDrop—This is the easiest and fastest way to transfer a GoBook from one iPad to another in close proximity. However, only newer iPads (generation 4+) have the AirDrop feature available.

Mail—Opens an email with the GoBook file attached. Add one or more addresses. The file attachment can be downloaded and opened with the GoBook app on the user's iPad. Email attachment restrictions and file size limitations can make email sharing problematic.

Save to Dropbox—If you have a Dropbox app on your iPad, the GoBook can be saved to your Dropbox file sharing directory. From there, you can provide a Dropbox download link to whomever is to receive the GoBook.

Share via Webservice—Generates a URL address, which can be typed in a web browser to download the GoBook. Note, this URL will download the GoBook to a computer or an iPad, but it can only be opened on an iPad.



The Shoebox

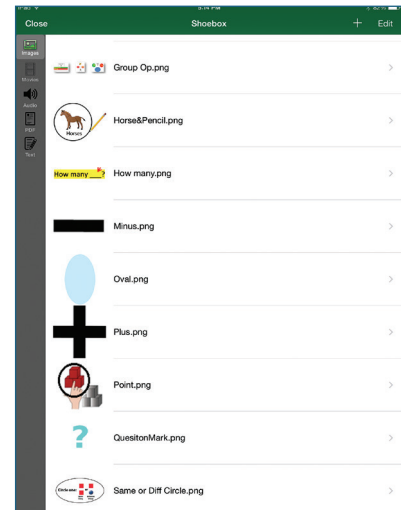
The Shoebox

The Shoebox is a place to store media files to be used when creating your GoBook pages. Separate Shoebox folders hold images, PDFs, videos, and audio files.

Add Files to the Shoebox

Use a computer and iTunes.

Plug your iPad into a computer that has iTunes. Select your iPad from the list of available devices, click **Apps**, and go to the file sharing area located at the end of the list of apps. Select the GoBook app shown there and drag your content files (image, audio, video, PDF) into the “documents” section. The files will be placed in the correct shoebox media folder.

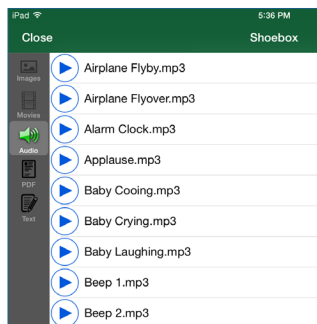


Get files from an iCloud or Dropbox file sharing account.

If your iPad communicates with an Apple iCloud drive or if you have the Dropbox app on your iPad, open the shoebox and tap the “+” (plus sign) at the top right corner to show those download locations. Files available from iCloud or Dropbox will be displayed. Tap on a file to be downloaded and it will be added to the appropriate shoebox media folder.

Get a PDF from an email attachment.

A PDF document sent to your iPad as an email attachment can be selected and told to “Open in GoBook.” It will be sent to the PDF section of the shoebox. Note that only PDFs can be moved to the Shoebox via email.



Zingers Sound Effects Collection

A free collection of sound effect audio clips is available for the audio section of your Shoebox. Select Audio, tap +, and then **Download Zingers**. Adding sounds to objects on your page is easy to do with the “Play Sound” option assigned from the Script Editor.

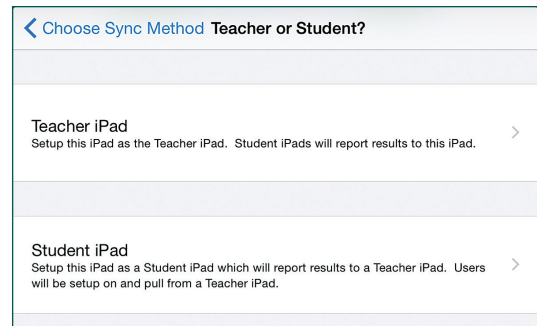
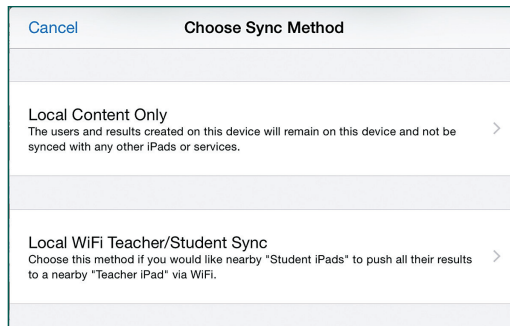
Extract PDF Page Text

If you want to use the text of a PDF page but not the formatted PDF page, go to the PDF section in the Shoebox and tap on a file name. Tap on the page containing the text you want, tap **Extract Page Text**, and then **Done**. The text will be saved in the Text section in the Shoebox, and from there can be pasted onto a page and formatted.

User Names/ WiFi Network

User Names / WiFi Network

The first time you tap the Main Menu User icon, you'll be presented with a sequence of **sync method** choices to make. Individual student user names can't be created until settings are chosen for the Sync Method options. This is required if results data are to be collected for individual students, and if a networked group of Teacher and Student iPads is to be used.



Choose a Sync Method

This determines whether GoBook can sync with other iPads and if results data can be shared over a WiFi network. *See examples below.*

Teacher iPad/Student iPad

This determines whether the iPad used for a GoBook network is to be a Teacher iPad that receives results data, or a Student iPad that reports results to a Teacher iPad. *See examples below.*

Sync Examples

Example A

If the iPad has the full-featured **GoBook Teacher App**, and is to be networked with student iPads (with the reader-only GoBook Student App), use these settings:

1. Choose **Local WiFi Teacher/Student Sync**.
2. Choose **Teacher iPad**.
3. Follow prompts to create user names. Networked student iPads will inherit the user names and push results data to the teacher iPad.

NOTE: If you are using only one iPad with the Teacher App, choose these settings. That way, you can network with student iPads in the future.

User Names/ WiFi Network

User Names/WiFi Network *(continued)*

Example B

If the iPad has the **GoBook Student App** (reader-only) and is to be networked with a Teacher iPad, use these settings:


1. Choose **Local WiFi Teacher/Student Sync**.
2. Choose **Student iPad**.
3. Choose the Teacher iPad to connect to (must be on the same WiFi network).
The user names from the Teacher App will be loaded automatically.

Example C

If the iPad has the **GoBook Student App** (reader-only) and WiFi sharing is not to be allowed, use these settings:

1. Choose **Local Content Only**.
2. Choose **Student iPad**.
3. Follow prompts to create User names.

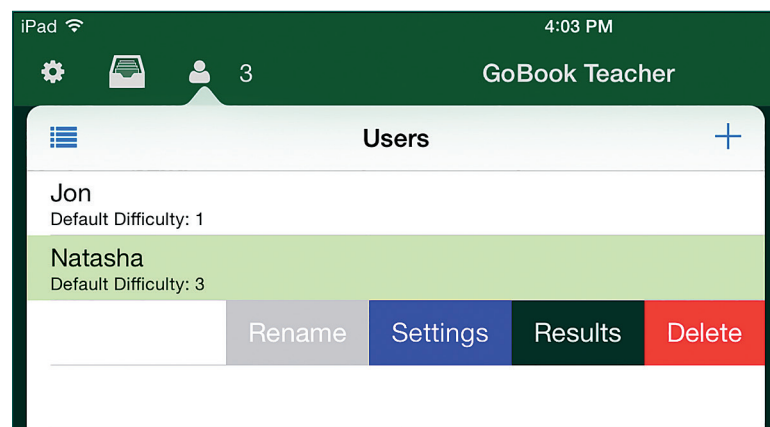
Adding and Deleting Users

After completing the sync method settings, tapping the Select User button  lets you select, create, rename, or delete a user name.

Add a User: from the Users pop-up window, tap the + (plus sign).

User Options: Left swipe a user name to show buttons for renaming, deleting, settings (difficulty level), or to show results for that student.

*NOTE: To avoid deleting a user accidentally, the **Delete** option appears only when swiping a non-highlighted name. In the example below, the user being deleted is the one below Natasha, whose name is obscured by the options.*



Technical Support

Technical Support

Tutorials

To learn more comprehensive information about GoBook, check out our tutorials—they're free! To download, go to **Settings→GoBook Store**, where you can “buy” our tutorials for \$0. Learn how to create quizzes, use scripts, connect with your students, and more.

Contact Us

If you have questions or problems, please contact us:

By phone: 1-800-327-4269 or 1-608-845-7880, weekdays 9 am-5 pm (CST)

By email: info@AttainmentCompany.com